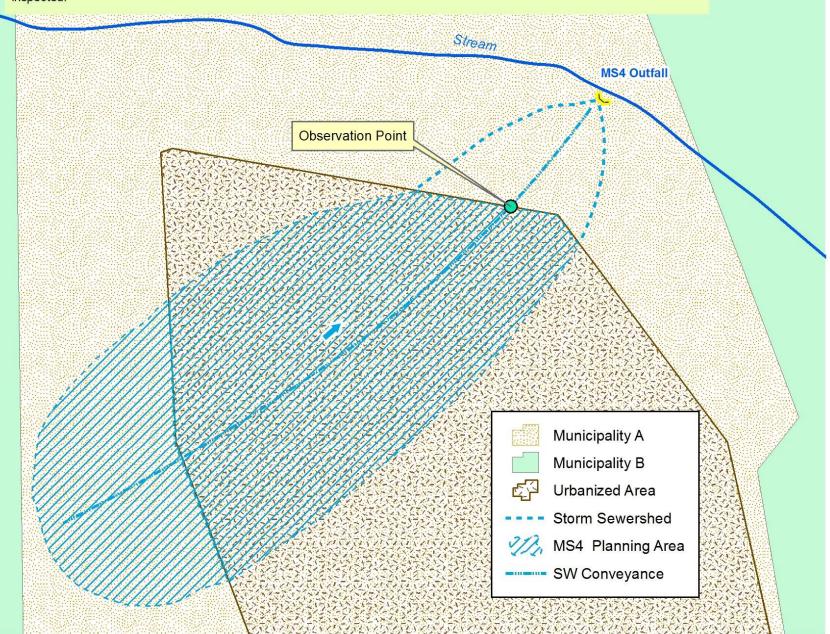
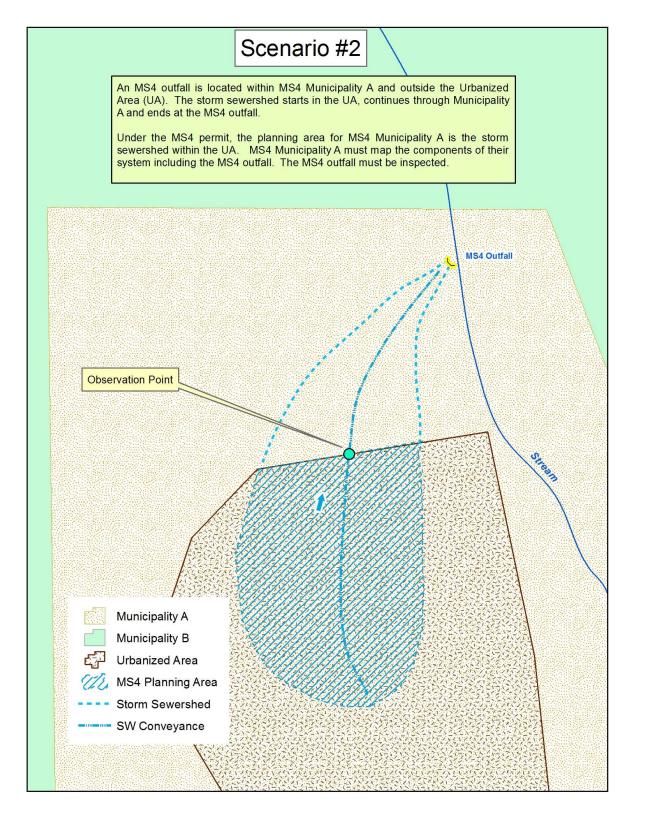
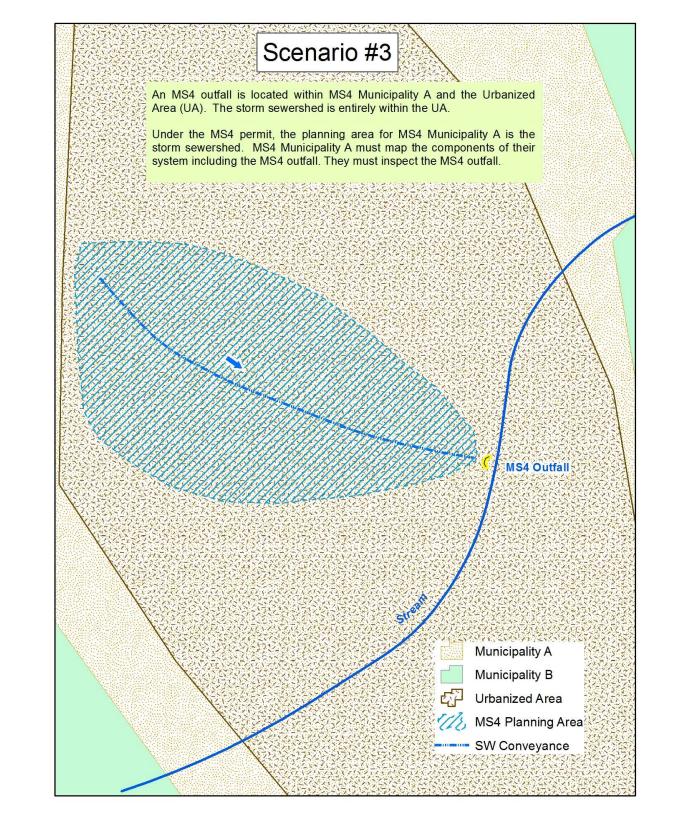
## Scenario #1

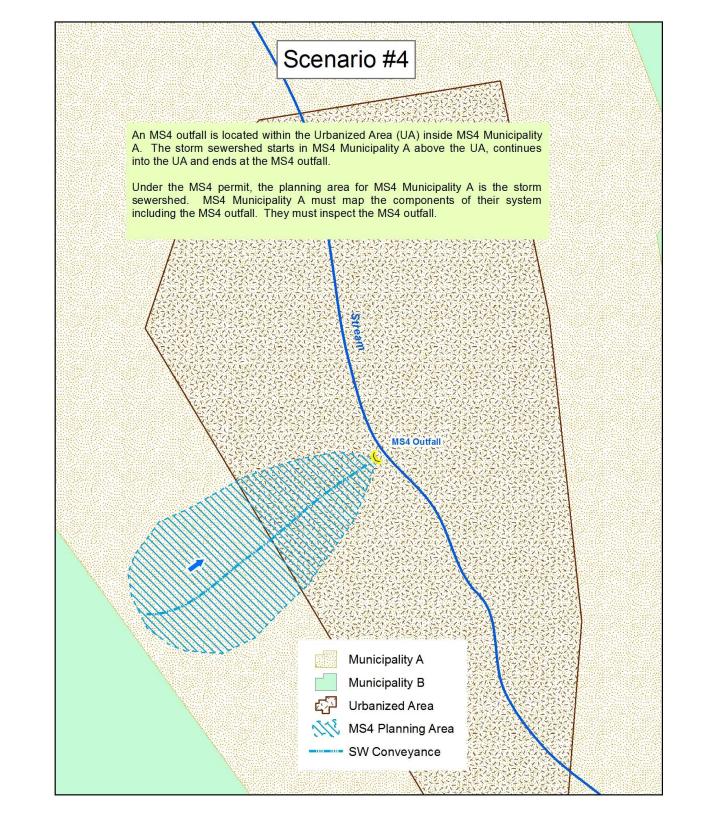
An MS4 outfall is located within MS4 Municipality A, and downstream of the Urbanized Area (UA). The storm sewershed starts upstream of the UA within Municipality A, continues into the UA, and ends at the MS4 outfall below the UA.

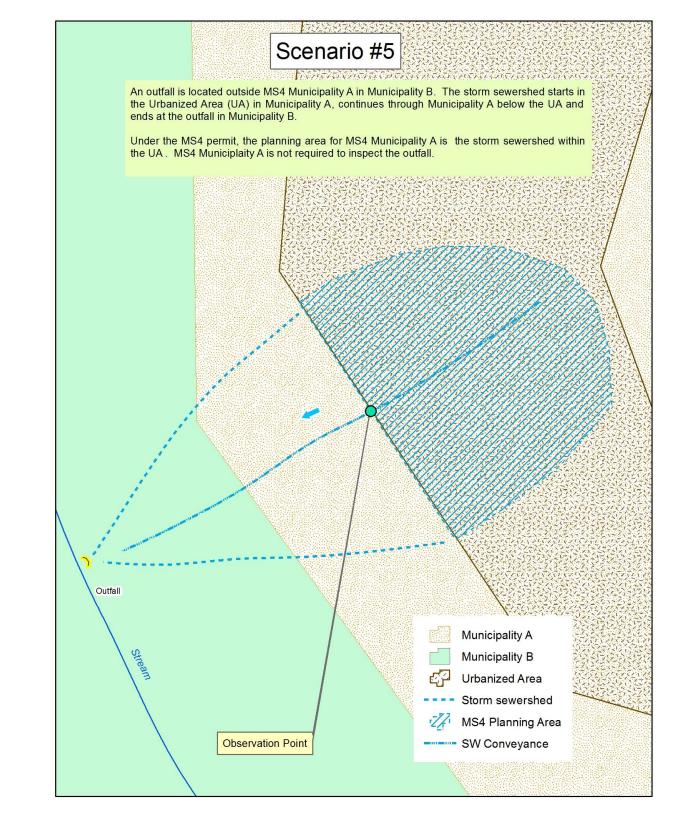
Under the MS4 permit, the planning area for MS4 Municipality A includes the storm sewershed within the UA and upstream of the UA. MS4 Municipality A must map the components of their system including the MS4 outfall. The MS4 outfall must be inspected.

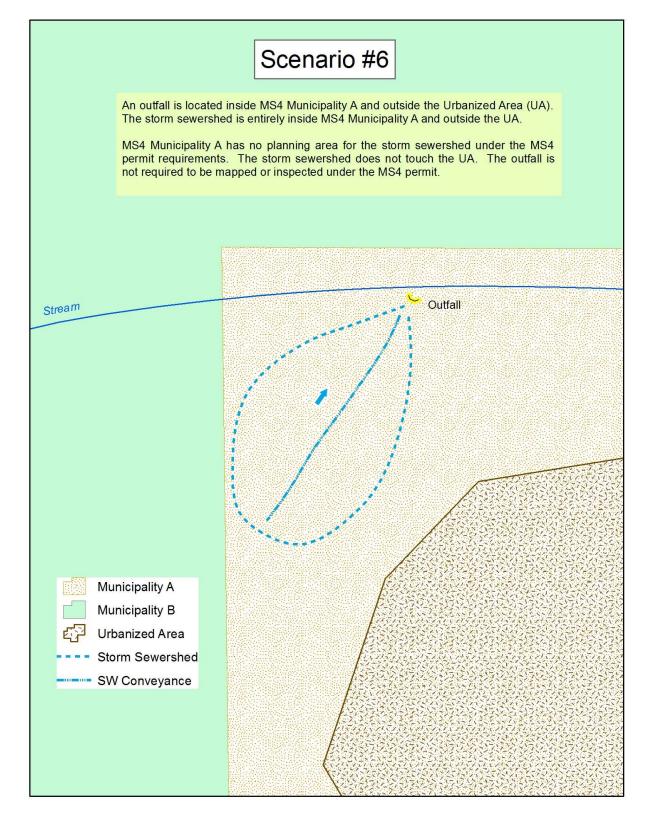


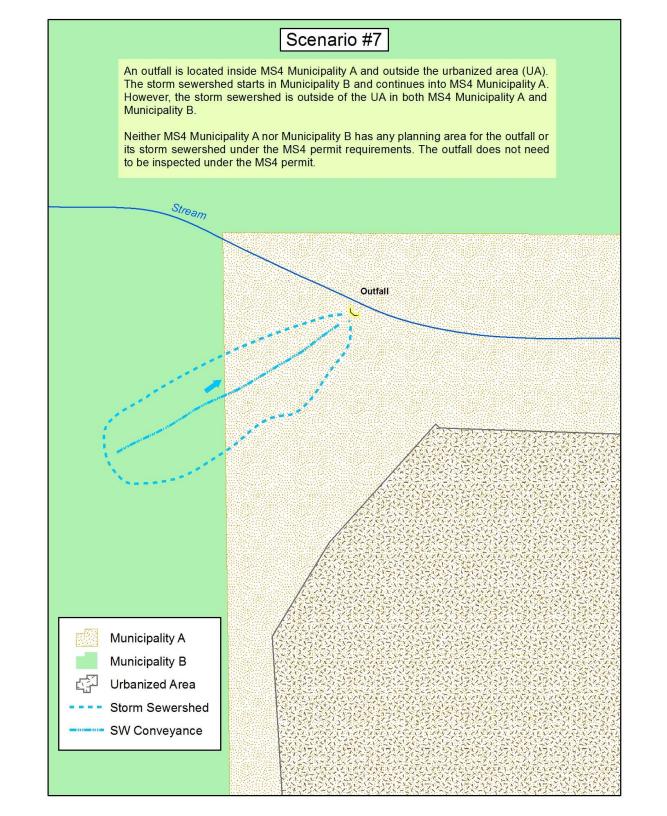












Scenario #8 An MS4 outfall is located inside MS4 Municipality A, and inside the urbanized area (UA). The storm sewershed starts in Municipality B, continues into MS4 Municipality A, into the UA and ends at the MS4 outfall. Under the MS4 permit, the planning area for MS4 Municipality A is the storm sewershed within the UA, and upstream of the UA within MS4 Municipality A. However, the planning area for MS4 Municipality A does not include the storm sewershed in Municipality B. MS4 Municipality A must map the components of their system including the MS4 outfall. MS4 municipality A must inspect the MS4 outfall. MS4 outfall Municipality A Municipality B **Urbanized Area** Storm sewershed MS4 Planning Area ---- SW Conveyance

## Scenario #9

An MS4 outfall is located inside MS4 Municipality A, and inside the Urbanized Area (UA). The UA is in both MS4 Municipality A and MS4 Municipality B. The storm sewershed starts within the UA in MS4 Municipality B, continues into MS4 Municipality A, and ends at the MS4 outfall.

Under the MS4 permit, the planning area for MS4 Municipality B is the storm sewershed within the UA and MS4 Municipality B. The planning area for MS4 Municipality A is the storm sewershed within the UA and MS4 Municipality A. MS4 Municipality A must also inspect and map the MS4 outfall.

However, MS4 Municipality A is not responsible for the storm sewershed within MS4 Municipality B.

